**PROJECT 9.3 VIRTUAL TEAM DESIGN PROJECT ~ DELIVERABLES CHECKLIST**

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| **DELIVERABLE** | **DESCRIPTION** |  |  | **COMMENTS** |
| Engineer’s Notebook | Documentation of daily work including team norms, brainstorming sketches, evidence of research, photographs, and summary of communication between team members. |  |  |  |
| Team Norms | Completed team norms document. |  |  |  |
| Decision Matrix | Holes should be designed around a common theme. Each person proposes a theme for Golf Course. Create concept sketches for the possibilities for holes. Decision Matrix is used to determine theme for golf course. |  |  |  |
| 3D model: individual hole designs | Minimum six parts (.ipt) and one assembly (.iam) that meet the design constraints regarding safety and space limitations.  Note: Holes should be designed around a common theme, and include a scoring podium and tee-off pad. |  |  |  |
| 3D model: overall course/zone | Project Managers constrain the 5 hole course/zone concept. \*Play path and traffic patterns should be indicated on this model.\* |  |  |  |
| Drawings:  Individual hole designs | One isometric assembly drawing with annotations describing the elements of the hole design (use the leadered text function to add notes)  One isometric exploded assembly with balloons and BOM. |  |  |  |
| Drawings:  overall 6-9 hole course/zone | An isometric assembly drawing with annotations describing the elements and concept of the hole designs. (use leadered text to add annotations) |  |  |  |
| Presentation | Your audience is comprised of MOA executives. Each design team will need to create a brief presentation outlining their design concept. Creativity is of the upmost importance! (usually a power point presentation) |  |  |  |